

Dynamic and Adaptive Replication Mechanism for Improving Bandwidth in Hadoop Distributed File systems

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Abstract:

HDFS (Hadoop Distributed File System) is a disseminated storage scheme that efficiently stores and streams comprehensive data sets to high-bandwidth applications. The popularity of HDFS data fluctuates over time. HDFS offers high performance, trustworthiness, & accessibility by replicating data, normally three duplicates of each data. Replication means keeping more than one system with the same copies of data. Replication is one of the most important file system design requirements (DFS). Most universities and industries now use Hadoop DFS to store and process their data. HDFS is designed to reliably store huge data sets and to handle large amounts of data simultaneously. In HDFS, replication inefficiency is one of the problems causing a file system to decrease in performance. By using Lagrange interpolation, the current data replication scheme predicts the next access count of data files. Then several other replication systems determine whether the replication factor is generated by the predicted data access count or whether the loaded data is used selectively as a cache. Various replication schemes have different replication strategies and schemes. This paper provides an overview of existing static and dynamic replication strategies as well as a new approach to replication.

INTRODUCTION:(paper no.7& survey)

In application and solution development, Big Data development has produced a trend for extracting, processing & storing useful information to address new challenges. Apache Hadoop is one of the world's prestigious corresponding systems. In addition to achieving elevated accessibility, Apache Hadoop is often used to identify & manage breakdown and ensure data integrity. HDFS was introduced in conjunction with Apache Hadoop's development to ensure consistency and more throughput admittance for data-centered applications.

Gradually, HDFS has evolved into an appropriate storage framework for corresponding & disseminated computers, particularly for the Google-designed Map Reduce engine to address big data indexing problems.

Initially, HDFS is fitted for a reliability system that uniformly replicates three duplicates of any data file. This technique seeks to preserve the criteria for error recovery. The maintenance of minimum three duplicates composes fault tolerance information more accurate & stable. Anyway, this defaulting replication technique leftover a crucial downside on the performance side. The objective of the Apache Hadoop inventory was to enhance data manipulation and processing efficiency intuitively [1]. Each component should therefore be thoroughly examined. In terms of efficiency, the system can achieve a faster calculation and greater availability based on well documented delay planning research [2], when the assignment is nearer to the necessary source of information. The data location metric calculates the space among mission & respective data source. The principal explanation for this is dual. Primarily, overhead network may be minimized dynamically and there is no need for intercommunication to relay the necessary information from distant nodes. Following, it was obvious that calculations will begin instantaneously using the available local information, necessitating no additional task planning effort. It is important to say, therefore, that improving the data position significantly improves device efficiency by means of accessibility and computation time.

While major research in this area does exist, there are very little practical results that take the complexities of the load very carefully into account. Given that the workload of Apache Hadoop is short and long, these tasks should be done equally in order to speed up the calculation. Usually, the Fair source and interruption Planning method offers best place for the data when the machine is loaded with headline works & small jobs. Conversely, if there are big jobs the system would not be properly handled and thus the system would be imbalanced. One approach is to proactively schedule future replications so that calculations are redirected and balanced before tasks are planned. In order to do so, we plan to boost the location by adapting the reproduction method to the reputation of the information. The essence of admission pace is not only considered, but replica location is also considered carefully. The

admission rate is specified as the number of accesses in a certain time. HDFS information files are then replicated on the basis of their own access capacity and device status. The ability to access is accepted as how much the same case can examine in the subsequent stage..

The anticipated outcomes and access models are additionally stored in the information base to promptly and handily fit the necessary activity without the need to recalculate a similar info once more. At times, every information record can be duplicated adequately by a different yet satisfactory procedure. In addition, to protect the gadget from the effects of disappointments, an open-source eradication code is updated to save the adaptation to non-critical failure of less frequently accessed information records. Finally, this structure can reduce work execution and capacity expenses to improve the efficiency of the Big Data System.

Replication means keeping more than one system with the same copies of data. Replication is one of the major file system design requirements (DFS). Most universities and industries now use Hadoop DFS to hoard & practice their information. The HDFS was created to efficiently store large data sets and to process vast amounts of data in parallel. In HDFS, replication inefficiency is one of the problems that causes a file system performance to decrease. We propose an efficient Hadoop data replication scheme that improves DFS availability to address this problem. It is necessary to duplicate data. Without the data block, the data block replicates in the rack. As a result, it tries to increase the likelihood that a data block will be found in the rack where the node is located. For both locality of data and fairness, the authors proposed a method of delaying timing. If the work is unable to begin a local task due to the location of data, it will wait for other jobs to begin tasks. Because the purpose of the delay scheduling technique is to make data easier to find. Allowing jobs to wait for a while will result in a breach of job fairness. Data replication is required, with the data block in the rack that does not have the data block replicated. As a result, the authors propose a delay planning strategy for the two areas of information and decency in order to increase the likelihood that an information block will be located in the rack. If the activity is unable to ship a local company due to the information territory, it will be difficult for different occupations to ship orders for a period of time. Despite the fact that the "improve the information region" goal of the deferred reservation strategy is to "improve the information region." Allow the jobs to settle in for a short period of time while ignoring the jobs' reasonableness. We propose an effective plot of information replication in view of the availability of a Hadoop structure in order to address the

issue of the information territory. Using Lagrange's interjection, the current information replication plot provides a complete overview of the information records. Regardless of whether it produces another imitation or uses the stacked information specifically as a reserve, the proposed replication of information determines the factor of replication with the anticipated information to check. Finally, the alleged conspiracy modifies the information landscape.

The proposed productive information replication conspiracy is compared to Hadoop's default information replication setting in terms of performance, and the proposed plot reduces the guidance stage by an average of 8.9%. In terms of the information territory, the proposed parcel increases the hub area by 6.6 percent while decreasing the rack and rack-off areas by 38.9 and 56.5 percent, respectively. In the Hadoop booking approach, the information area problem can occur if the dored out hub stacks the information from another hub. In Hadoop's information territory, the separation between information and the spreading hub is crucial. The overhead of the rack-off is greater than the overhead of the rack area when it comes to the information area. We propose a productive information replication plot that uses the prediction of entry checks of information records and an information replication system calculation to reduce the rack and rack off area instance in order to maintain the information territory problem.

Literature Survey :(survey paper with tables)

Static data replication strategies follow a determinist approach, which defines and defines the rate of replicas to be produced & node to put the replicas. It statistically replicates data for a fixed number of times on randomly chosen nodes. This method offers faster response, better availability and greater efficiency. These techniques can be implemented easily and sometimes unused because they cannot adjust to user demands, storage space and changes in bandwidth.

Ghemawat et al. (2003) [3] designed a useful disseminated file system for data concentrated applications called the Google File System. With large clusters of inexpensive hardware, this file system enables fast and secure access to large data sets. GFS implements Google Cloud's static distributed data replication algorithm. Replicas are dynamically maintained on multiple chunk servers. A chunk's replicas are distributed through racks, and information chunk was dynamically replicated & when replica counts fall under the user specific limit. New replicas of chunks are placed on servers with a lower average disc space usage. The limitation of this

approach is that every record that may not be the most excellent solution for information replication use a fixed replica number.

The storage component of the Hadoop distributed file system [4], Apache Hadoop follows the static distributed replication policy to ensure data availability and reliability. At the time of creating a file, the replication factor and block size of each file are configured. It follows a triple policy for the reproduction of data blocks throughout the Hadoop cluster and the rack-conscious replication policy to replicate them. The replicas are placed so that two replicas are saved in a single local rack in two separate nodes and one in a separate remote rack. The transcription traffic is reduced as a result of this replica placement policy, which increases overall writing efficiency. The rack-know replication reproduction strategy enhances the reliability, availability and utilization of network bandwidth. This approach is limited by the fact that access behaviour is not taken into account for data replication.

Amazon Amazon Dynamo [5] is a static, decentralized, manually minimized system. Each data item replicates a fixed number of physically separate nodes. Dynamo adds and removes storage nodes without manual partitioning or redistribution. Dynamo addresses the load balancing by assuming that popular data items are uniformly distributed by partitioning between nodes. Vector clocks and a quorum framework method for each data key with a coordinator are used to handle data coherence.

Hassan et al. (2009) [6] proposed a dynamic optimization method for replica managing in a great degree cloud storage group by means of evolutionary algorithm. Two new algorithms are presented to determine the amount of replicas and their assignment within the cover: multi-objective Evolutionary (MOE) & multi-objective Randomized Greedy (MORG). MOE improves storage, latency and availability as well as searching for solutions for optimizing these parameters. The framework was inspired by computer evolution and each solution was presented as a chromosome.

Clinidonal (2011) [7] proposed the Min Copy sets replication method, a straightforward, general, and adaptable replication plot that de randomizes information replication to improve information strength. By randomizing node choice for information dispersion, framework originators can exploit parallelism and load adjusting. Workers are accordingly statically parceled into replication gatherings (every worker has a place with a solitary gathering). At the point when a piece should be reproduced, the main reproduction of an essential hub is picked

indiscriminately, and the leftover imitations are put away on optional hubs, which are hubs in an essential hub's copy bunch.

Longibud (2013) [8] suggested a novel replica management optimization framework, called Multi-objective Optimized Replication Management (MORM) policy. The improved artificial immune algorithm determines the replication factor and replication layout. Medium file inaccessibility, average repair time, charge difference, energy utilization, & latency were all considered for account. These goals were described using mathematical models that took into account the size, access rate, and failure possibility of each information file, as well as transfer rate and capacity of every information node. To ensure the most favorable objective cost, an appropriate amount of replicas are upholder for every data file, & replicas were positioned within the information node for five objectives. MORM is used in situations where access statistics are fixed and the replication strategy is calculated only once. However, it is ineffective when files arrive in the storage system in a dynamic and continuous manner.

In static replication techniques, replication and data placement strategies are predetermined and well defined. With a random data placement policy, the static replication approach maintains the maximum quantity of lively replicas. Generate large amount of replicas might result in improved presentation at high price of operation. A detailed comparison of the revised techniques for static data replication is summarized in Table I.

Table 1: Evaluation of static replication Methods

Proposed Method in Literature	GFS[3]	HDFS[4]	Amazon Dynamo[5]	MOE[6]	MinCopysets [7]	MORM[8]
Year	2003	2007	2007	2009	2013	2014
Replication pattern	stationary	stationary	stationary	stationary	stationary	Stationary
Accessibility	TRUE	TRUE	TRUE	No	TRUE	TRUE
Reliability	TRUE	TRUE	TRUE	TRUE	TRUE	TRUE
Reduced response time	TRUE	TRUE	TRUE	TRUE	FALSE	TRUE
Bandwidth	Heavy	Heavy	Heavy	Heavy	Heavy	Heavy

consumption						
load balancing	TRUE	TRUE	TRUE	FALSE	FALSE	TRUE
finest amount of replicas	FALSE	FALSE	FALSE	FALSE	FALSE	TRUE
Replication cost consideration	FALSE	FALSE	FALSE	FALSE	TRUE	FALSE
Reduced access charge	FALSE	FALSE	FALSE	FALSE	FALSE	True
Storage rate	High	High	High	High	Low	High
Energy reduction	No	No	No	No	No	Yes

Dynamic Replication strategies:

Dynamic data replication approaches can generate and eliminate replicas depending up on adjustments in user admission patterns, storage capability, & bandwidth. There is no way to access all information in the cloud in the same way. Some information is used regularly, while others may be less so. In such a situation, a dynamic replication policy is necessary when replicas are selected depending up on the reputation of information access for each data. Dynamic approaches can reduce storage space and costs by keeping the replica for every information entry intelligent. The critical decision must be taken by dynamic data replication policies: which information must be replicated and when, how many replicas and wherever the latest replicas will be located.

To capture the relationship between accessibility and replica factor, Wailaakh (2010) [9] proposed CDRM, a price efficient strategy for dynamic replication of large-scale cloud storage systems. In this work, information file popularity is considered to produce a data file replica. After the popular file is found, it is determined that the lower border on the replica reference number satisfies the availability requirements. The new replica is positioned in appropriate node with the possibility & capability of the nodes blocking. CDRM delivers cost-effective availability and improves the performance and load balance of cloud storage by retaining a least amount of replicas for a specified accessibility. This strategy dynamically re-allocates workloads between data nodes by adjusting the number and position of replicas in response to changing workloads and node capacity.

Lin.(2013) [10] Proposed price efficient Incremental reproduction (CIR), latest cost efficient dynamic information replication policy for cloud data centre's. It's a cost-effective data centre information consistency policy for cloud dependent applications. The CIR idea is to utilize the least amount of replicas whereas fulfilling the information consistency criteria. The CIR calculates time-point for replicas, which demonstrates that the existing amount of replicas no longer ensures information consistency, and a new replica needs to be developed. The minimum replica number of the data is initially set to 1 by default. When time passes, additional replicas are gradually created at specified times to ensure reliability. The results of the evaluation show that CIR reduces the storage costs of the entire storage system by reducing the number of replicas whilst meeting the reliability requirement.

Anantharajan and all(2010)[11] planned an off-line scheme called Scarlett which replicates and spreads information periodically based on its popularity to avoid hotspots with minimal interference in running jobs. Scarlet has a proactive replication system where popular files that are to be replicated are identified by prediction method based on historical use and execution tasks. The popular files are found to increase the replication factor for these files, and replicas are placed in such a way that hotspots are minimized and cross-rack network traffic interference is minimized. This technique employs the concept that replicas are aged so that new replicas can be lost in some files.

Aklumet (2010) [12] projected a distributed data replication algorithm called BSRE, which replicates dynamically information files to amplify the location of the database. On the basis of a probabilistic sample & a spirited ageing algorithm, the amount of replicas to be produced for every data & replica nodule is determined separately. BSRE replicas are first-order replicas, which also supply to rising data accessibility in the event of failures. It generates replicas using remote data collections without using additional computing sources and networks & select a separation of information to included in the file system. The ageing mechanism, which evicts files of decreasing popularity, also uses a probabilistic approach. The replication decision is based on the ability to take into account trends in data use.

Kaushal. (2011) [13] projected a analytical information replication strategy named Green HDFS, a Hadoop Distributed File System energy preserving variant using supervision machine learning to learn how to correlate directory hierarchy with file attributes such as file life, heat and size to guide the development of a new predictive file zone, migration and replication The

predictive models are used to predict file attributes during file creation. Green HDFS creates and deletes replicas proactively based on file heat forecasts. Replicas for hot files are created and cold file replicas are deleted. The directory structure is an important predictor of file access, and this method fails to effectively manage cold data.

The name FRMS was proposed by Chunchow(2014) [14] for a latest replica organization scheme for HDFS that use an energetic standby method for information storage. The composite result dealing engine classifies real time information as live or not, and this classification is based on the replica. Additional cold data replicas are cleaned up & removal coding is useful to the live information replica. Storage nodes are classified as active or standby in FRMS. New replicas of hot data are in the standby nodes, provided that standby nodes are superior than dynamic nodes when dynamic nodes are used extensively. If replicas of cold data were reduced, FRMS would not need replicas to be re-equalized if they were found in standby nodes. This node is shut down for energy savings after all data are removed at a standby node. FRMS vigorously adapts to change in information access patterns & the reputation of data.

Sunamar(2013) [15] planned a active data replication approach for D2RS, which develops a mathematical model that describes the association among system accessibility & replica quantity, while also taking data size, access time and probability of failure into account. Different accessed data are weighed by analyzing the access history. Popular data is very important. The replication operation is activated once the information popularity pass a active threshold value. The corresponding amount of replicas is calculated to assemble a practical system efficient speed condition. The new replicas are placed in information nodes and balanced in considering the information of data access to directly connected data centres. The assessment results show that the strategy proposed improves the availability of data and reduces bandwidth consumption in the cloud system.

Kousiorene. (2012) [16] wished-for a practical Hadoop cluster information administration framework depended on projecting information activity methods. Using Fourier series analysis [12], the approach predicts a future data demand for the HDFS cluster and dynamically calculates the response factor to meet the availability requirement, improve performance and minimise storage usage. In a time series prediction component for service-oriented applications, this framework keeps data access and feed statistics. The prediction component creates prediction models based on the prior access values and identifies data items, which in

the future will become more popular. The replica of the anticipated future popular data has increased and popularity has decreased. Only a few replication scenarios are classified in this method file.

Boru et. al (2015) [17] presented a cloud-based data replication scheme which takes account of the energy consumption and bandwidth required to access data. In this scheme, the topology of a three-level fat tree datacenter consists of a central database, a local datacentre, and rack-level databases hosting each rack. The Central DB contains all the data the cloud applications need. The Datacenter DB is used to replicate central DB data items most frequently used and the Rack DB is used subsequently to replicate the DB datacenter. A module called the replica manager (RM) in Central DB analyses data access statistics on a regular basis to identify the data items best suited for replication and at which replication sites. The use of access and update statistics helps to reduce the energy consumption and bandwidth of the system.

Bui et al. (2016) [18] proposed the provision of high-level HDFS Adaptive Replication Management (ARM) data, based on supervised learning, by improved location metrics. This process uses predictive analyses to replicate data files. A complexity reduction method for prediction technology has been used to enhance the prediction's efficiency in both hyperparameter learning and training. Each data file is predicted to be popular and high potential files are replicated, while deletion codes are applied to low potential files. The new replicas are placed at low-use nodes with a low probability of blocking, so that tasks are redirected to these idle nodes. The results of the evaluation show that this strategy improves availability while maintaining reliability.

Qu et al. (2016)[19] proposed HDFS Dynamic Replication Strategy (DRS) that incorporates a Dynamic Replica Adjustment Strategy (DARS) and a Homogeneous Replica Placement Strategy for Replicas (HRPS). In this technique, a progress likelihood network is first made in a time period, in view of document access. DRS at that point figure the likelihood dissemination in station dependent on the underlying appropriation and the likelihood network for change and distinguishes the quantity of copies that are to be dispensed per record. The outcome information is named hot or cold. Extra hot information reproduction is made and cold information imitations are erased. To put all the significant information into the very hub or racks in a manner that diminishes the exchange time and data transfer capacity utilization between the hubs and the racks, the uniform reproduction arrangement

technique disseminates imitations across the HDFS bunch. This strategy doesn't think about effective cold information the board, which brings about a probability of information misfortune.

Table 2: Comparison of dynamic replication techniques

Approach	CDR M [9]	CIR [10]	Scarlett [11]	DARE [12]	Green HDFS [13]	ER MS [14]	D2R S [15]	Kousioris [16]	Borus [17]	ARM [18]	DRS [19]	WDR M [20]
Year	2010	2011	2011	2011	2011	2012	2012	2013	2015	2016	2016	2018
Replication pattern	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic	Dynamic
enhanced accessibility	True	True	True	True	True	True	True	True	True	True	True	True
Reliability	False	True	True	True	True	True	False	True	True	True	True	True
Reduced response time	False	False	True	True	True	True	False	True	True	True	True	True
Bandwidth consumption	More	Less	More	Less	More	More	Less	More	Less	More	Less	Less
Load balancing	True	False	True	True	True	True	False	True	False	False	True	True
most favorable number	True	False	False	False	False	True	False	True	False	True	False	True

of replicas												
price concern	False	True	False	False	False	True	True	True	False	True	False	True
Reduced access price	True	False	False	False	False	False	False	False	True	False	True	True
Storage cost	High	Low	High	High	High	Low	High	Low	High	Low	High	Low
Energy reduction	False	False	False	False	True	False	False	False	True	False	False	False

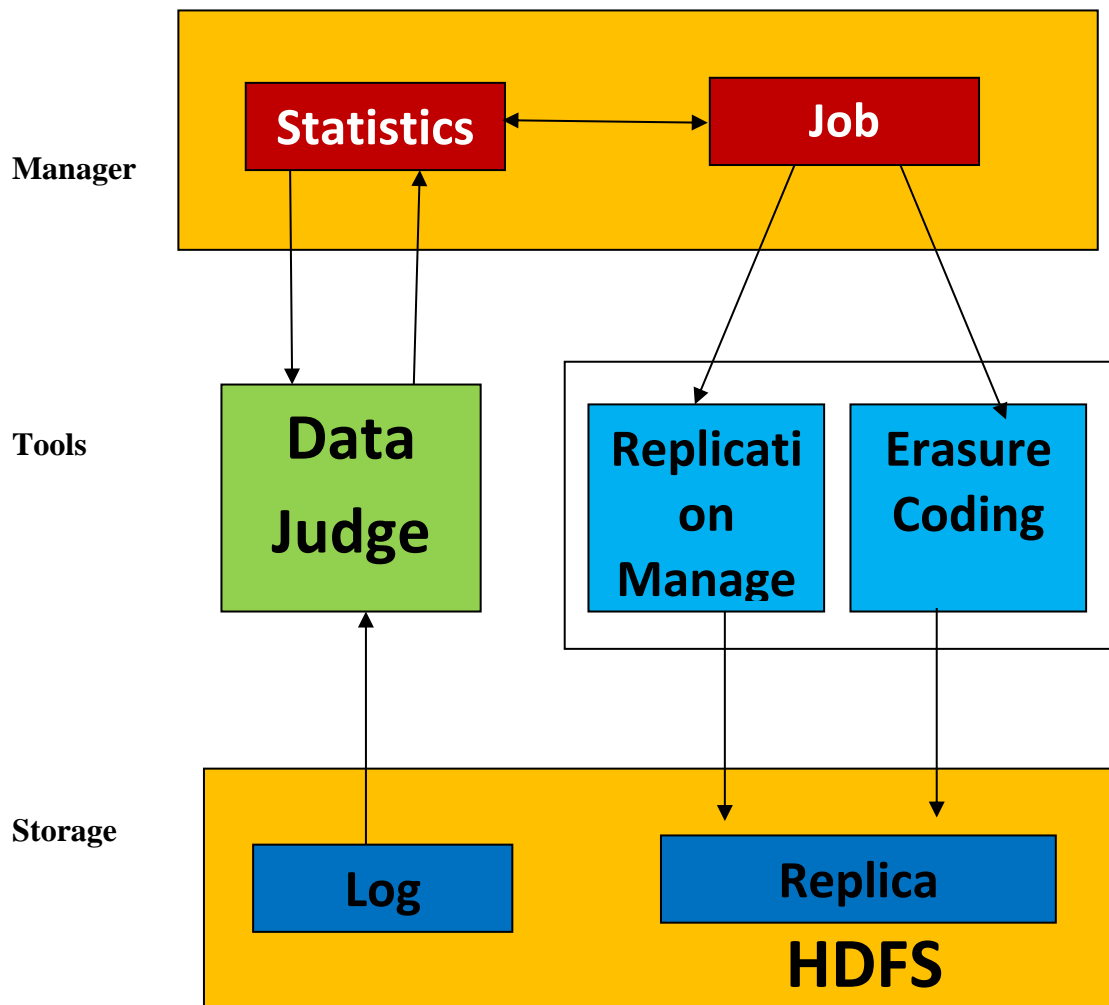
3. Dynamic and Adaptive Replication Management System:

This Work is intended to design dynamic and adaptive HDFS replication management to improve the data locality by replicating the important information, maintaining and coding a smallest amount of cold data replicas. In addition, DARMS adapts dynamically to modify its patterns & reputation of data access. This section describes the architecture of DARMS and provides an introduction to DARMS' active/standby storage model and replica positioning strategy.

A. DARMS Architecture and its working Procedure:

The structural design of DARMS is as shown in the below figure.1. In HDFS clusters, the replication quantity and replica assignment policy are automatically managed. HDFS is the primary storage device. The Data Judge unit receives system measurements from HDFS groups & utilizes CEP to differentiate existing data varieties in real-time. DARMS manager could plan a replication management tool & coding tool to supervise data replicas according to the various data types. Because Condor implements a flexible scheduling system for computer distribution, it is a suitable choice.

System Architecture of DARMS:



The CEP engine performs quick event processing, identifying the most important actions from event clouds, analyzing their interrelationships, and taking real-time action. Three High volume, low latency, & composite event relationship processing applications are becoming increasingly popular. The sliding window, also known as the time and duration window, is the important characteristic of CEP systems. The Duration window initiates the system to keep just the most recent N actions in memory. The moment window allows us to restrict the amount of actions inside a given time period. The CEP is used by ERMS to analyze HDFS audit logs in real time and distinguish between the different types of data in HDFS.

Condor will be utilized to supervise the replication management system through the provision of high-performance computing mechanisms and policies for large collections of distributed computer resources. Condor Class Ads are versatile methods for representing the distinctiveness & limitations of nodes & replicas. The class ads method in the ERMS is utilized

to recognize when data nodes in the cluster are commissioned or dismantled and to check that replicas have been added or detached effectively. Condor is a functional development scheme as well. If the HDFS cluster becomes inactive, it begins rising replication and decoding methods, while simultaneously running decrease in the replication tasks & deleting useless tasks. In order to improve the consistency of DARMS, the Condor log method is utilized to trace all replication manager jobs and erase coding jobs. If these responsibilities fail, they may be rolled back automatically. All operations can be re-enacted and analyzed.

B. Active/Standby Storage Method

As shown in Figure 2, DARMS introduces an active/standby storage method for the HDFS group. The capacity hubs are separated into two sorts in this model: dynamic hubs and reserve hubs. By keeping all hubs dynamic, the extra hubs can be utilized to improve accessibility, yet additionally load equilibrium and generally execution. There was, be that as it may, a decrease in accessibility and an increment in execution. This outcomes in higher energy utilization, which is a huge issue for server farms. Thus, instead of initiating all hubs, we utilize a Active/standby Reserve model.

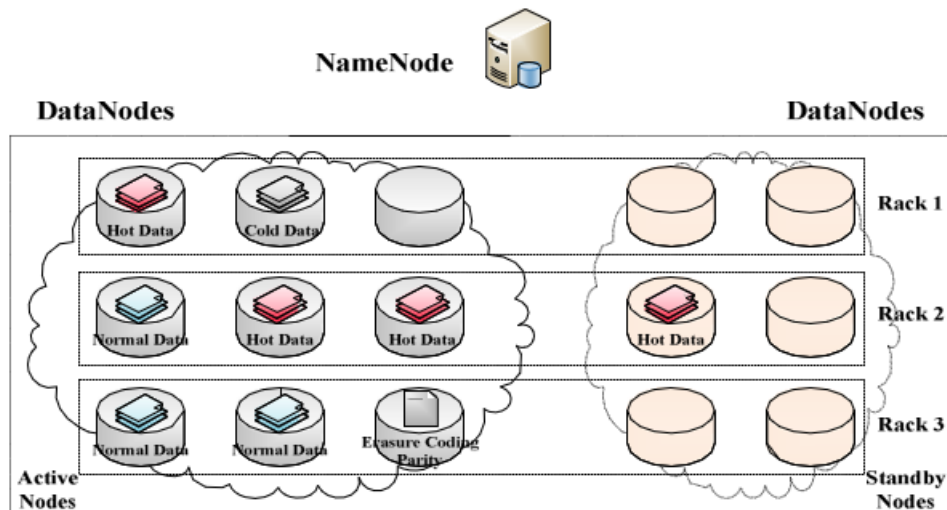


Figure 2. Active/Standby Storage Model

In HDFS bunches, hubs are circulated across various racks. To utilize information areas in the Active/Standby Storage Model, dynamic hubs and backup hubs are appropriated across numerous racks. In a huge and occupied HDFS bunch, dynamic hubs may be occupied. ERMS

commissions reserve hubs and spots extra reproductions at these hubs to deal with out of the blue high information access demands. At the point when dynamic hubs are intensely utilized, backup hubs might be desirable over dynamic hubs.

Moreover, if the quantity of hot information reproductions is diminished, the ERMS doesn't have to rebalance imitations in reserve hubs. The justification this is that the information status of running hubs stays consistent. Since time and transmission capacity are required, it is desirable over stay away from rebalancing. After all information has been eliminated from a reserve hub, ERMS can turn it off to save energy.

C. Replica Placement

HDFS's reliability and performance are both dependent on replica positioning. Based on a one-year study, Fordmaert [20] characterized the accessibility methods of cloud storage structure and presented a statistical model of Google's main storage transportation. Failures and failure breakdowns must be considered in data placement strategies, according to their findings. The default replica replication policy in HDFS was designed to develop data consistency, accessibility, and system bandwidth utilization. Additionally, if the quantity of hot information replicas is reduced, the ERMS does not manage replicas in standby nodes. The reason for this is that information status of organization nodes remains constant. Because time and bandwidth are required, it is preferable to avoid rebalancing. After all data has been removed from a standby node, ERMS can turn it off to save energy.

The Replica Placement Algorithm of DARMMS

- 1 Consider the Active nodes $AD_{A1}, AD_{A2}, \dots, AD_{AP}$ as a set AD_A
- 2 Consider the standby by data nodes $SN_{s1}, SN_{s2}, \dots, SN_{sq}$ as a set SN_s
- 3 The default Replication factors r_D is in between 0 to p
- 4 The current replica factor r will be between 0 to p+q
- 5 In this the Block B belongs to Data D
- 6 Choose data node SN to place B
- 7 If B= coding block
- 8 for AD_{Ai} in DNA
- 9 *if* SN_{Ai} contains the smallest number of D's blocks
- 10 Assign SN with AN_{Ai}


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11  return Active nodes
12  end if
13  end for loop
14  else if B is assigned with Data Block
15  if the value of r is less than rD
16  for loop ADAi in active data nodes
17  if ADAi is suitable for the default replica placement strategy
18  Assign SDN with ADAi
19  return the concerned Data Node
20  end if
21  end for loop
22  else if the value of r is greter than or equal to rD
23  if SNSi doesn't contain block B
24  Assign the concerned Active nodeAD with Stand by node SDSi
25  return the value of DN
26  end if
27  end for loop
28  if DN = NULL
29  for ANAi in DNA
30  if ANAi doesn't contain B
31  Assign the AD with the Active data node ADAi
32  return Active node AD
33  end if
34  end for loop
35  end if
36  end if
37  end if
38  Choose Datanode ADN to delete B
39  for Stand by node SDSi in Active data node ADS
40  If Active standby node SDSi contains B
41  Assign Active data node AD with stand by node SDSi

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42   Return the data node AND
43   end if
44   end for loop
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As a result of this trouble, we apply a replica placement approach for HDFS, as revealed in the above Algorithm 1. The data block parities and removal codes are two categories of blocks in DARMS. When the block replica factor is greater than the default replica factor, the block becomes an additional block of hot data. When selecting information node, DARMS wishes to keep the reserve node for the data block in identical rack as further block replica for the extra block. By considering normal data block, the defaulting replica placement policy would be used. The active node with the smallest quantity of data blocks of the similar data can be chosen for erasure code parity. When blocks are deleted, DARMS may prefer to do so from standby nodes as well. If the replication factor increases and decreases in this replica placement policy, it must not be re-balanced. If the deletion codes and the original data are both in the same node, the data is lost and cannot be recovered when the node collapses. Data availability is improved by this strategy.

4. EXPERIMENTAL setup and Result:

A. Experiment Environment

DARMS was tested in a confidential cluster with a single name and 18 data models on commodity computers. The name includes two 2.26GHz Intel Xeon F4430 CPUs, 12GB of memory, and a 250GB SATA disc. The kernel is 2.6.18-194.el5 and the operating system is windows. The datanodes feature Intel Xeon F4430 processors with 3.56GHz, 4GB of memory, and 80GB or 400GB of SATA storage. The kernel of the operating system is system independent. Java 2.6 is the current version. These nodes are housed in three separate racks, each of which is connected to the Gigabit Ethernet network.

The log parser for HDFS audit logs is written in Java, and we analyse the logs with the CEP engine. There are a total of 2186 lines in this document. Hadoop-20, Facebook's real-time distributed Hadoop based on Apache Hadoop 0.20-append, is used to implement the DARMS. The replica positioning method will need to be changed, and DARMS

configuration parameters will need to be added.

B. Performance and Analysis

To run work in synthesization, the MapReduce Statistical Workload Injector (SWIM) is used, which provides a single-mouth job trace and replay scripts with a track of Face book 5623 - engine manufacture. Although ERMS is a stand-alone scheduler, it does operate in a different manner than other schedulers. We used the FIFO Scheduler and the Fair Scheduler to evaluate it against various thresholds. HDFS performance is measured by two key metrics: data location and throughput. The read throughput is a direct reflection of the file system's performance. Because network fabrics are frequently over-subscribed, data locality may reduce network structure difficulty, which was popular in high level scenarios. Figures 3 (a) and 3 (b) demonstrate how DARMS can efficiently improves Bandwidth consumption & records location. It improves FIFO scheduler reading performance by 50% to 100% and data locality by 5 to 8 times, while Fair Scheduler reading performance is improved by 40% to 100% and data locality is increased by 20% to 70%. At the cost of a small task delay, the Fair Scheduler can increase the data location. Even in this situation, ERMS has the ability to boost the town's population.

The DARMS thresholds, MM , τM , and τDN , are significant. It is a trade-off among system performance and storage costs. If these thresholds are small, we can achieve high performance without incurring high overhead costs.

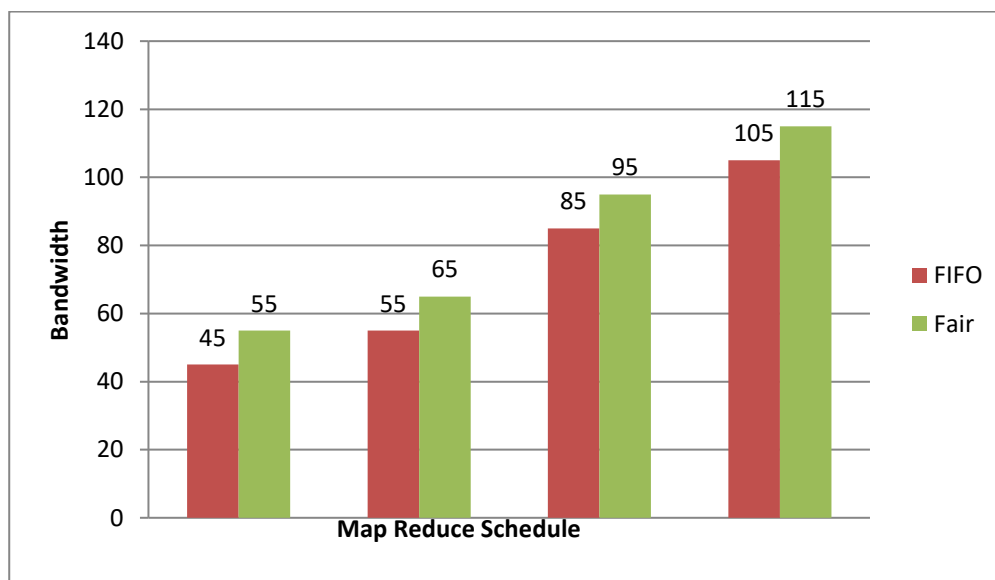


Fig 3.a Average Reading Bandwidth Consumption

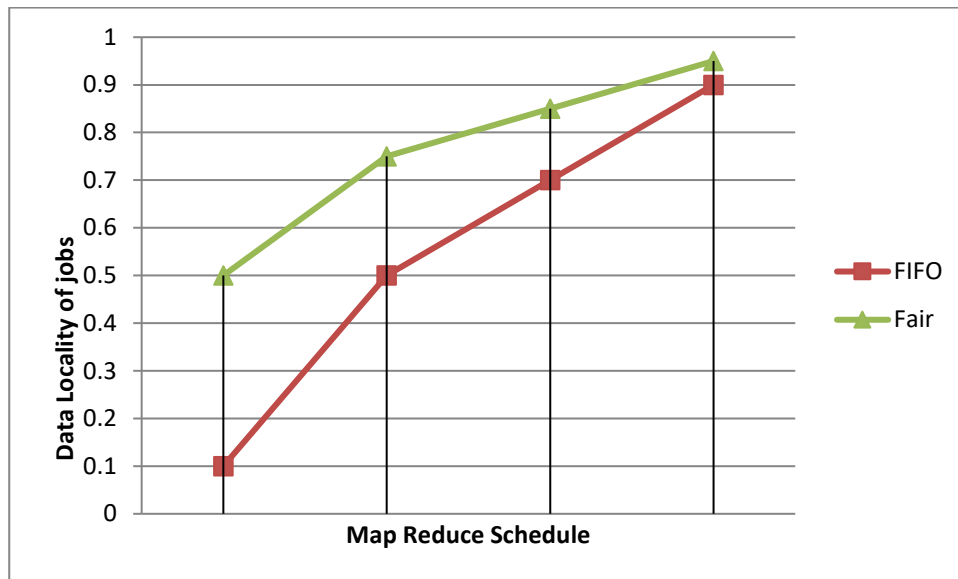


Fig 3.b Average Reading Performance and Data locality of jobs

The cumulative distribution function is shown in Figure 4 when the data is accessed. It depicts the HDFS cluster's information admission patterns. Throughout the experiments, the use of system storage space will be taken into account. It's the same thing as the data access number's Cumulative Distribution (CDF) function. For large amounts of information access, DARMS raises the quantity of replicas of live data, requiring more storage space than usual. Reed Solomon codes with a one and four coding parity reproductive factor are used by DARMS to encode cold data that is less than m . The findings show that these deletion codes can significantly reduce overhead storage while not compromising data reliability.

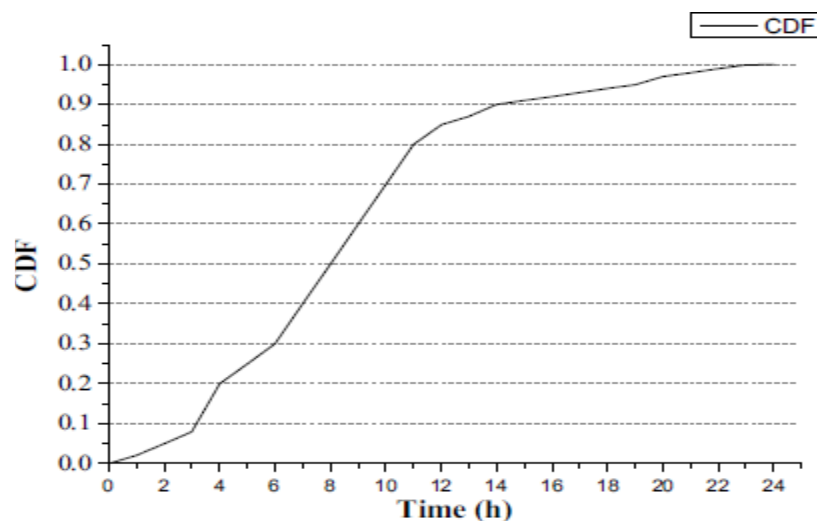


Fig 4: cumulative distribution function of information access

Conclusion:

In distributed file systems, data replication is a technique for increasing information accessibility and evaluation throughput. According to statistical findings, data access patterns in HDFS clusters are heavily tailed. Some data is much more popular than others, while others are uninteresting. The existing replication mechanisms, which only replicates predetermined amount of data, are insufficient to accommodate the various access patterns.

This article describes the design and implementation of DARMS, an HDFS Dynamic and Adaptive Replica System (HDFS DARMS), which aims to improve data locality by replicating live data while reducing the number of old-data replicas. DARMS responds to alterations in data access patterns & reputation by dynamically adapting & imposing a low network overhead. DARMS's active/standby storage model and replica positioning strategy would improve data availability and reliability. The results proved that there is an improvement in bandwidth consumption and Locality of jobs. We intend to investigate more effective solutions for detecting and predicting different types of real-time data in the future.

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